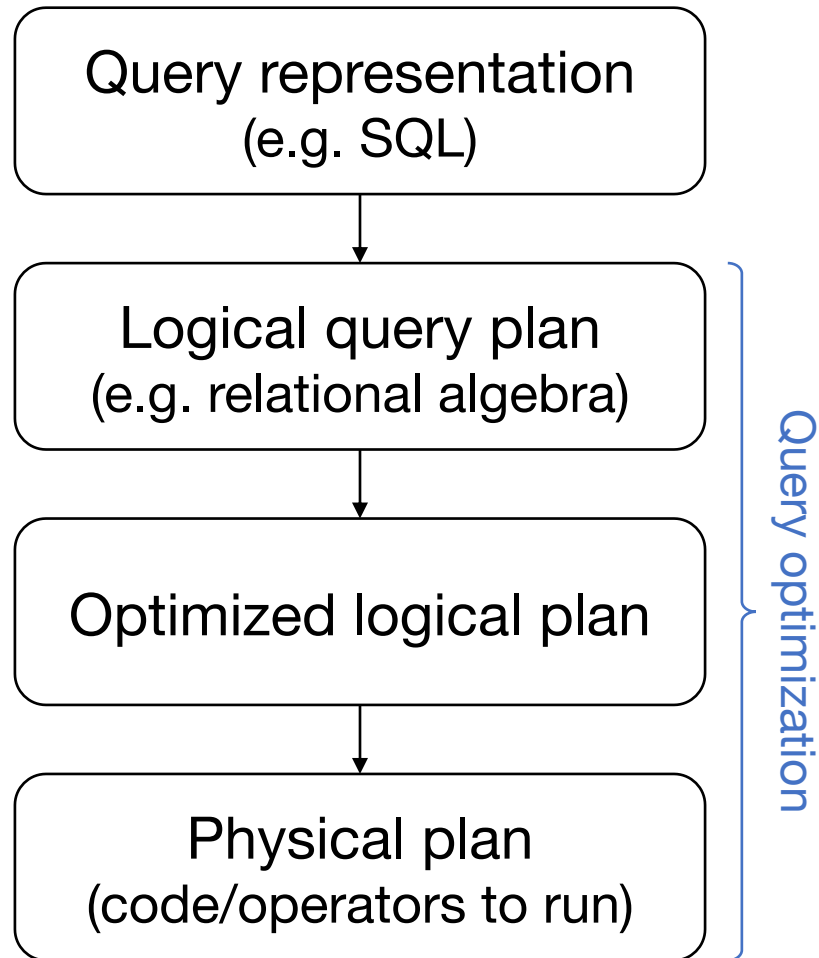


Query Optimization

Instructor: Matei Zaharia

Query Execution Overview



Outline

What can we optimize?

Rule-based optimization

Data statistics

Cost models

Cost-based plan selection

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What Can We Optimize?

Operator graph: what operators do we run, and in what order?

Operator implementation: for operators with several impls (e.g. join), which one to use?

Access paths: how to read each table?

» Index scan, table scan, C-store projections,

...

Typical Challenge

There is an exponentially large set of possible query plans

Access paths for table 1 × Access paths for table 2 × Algorithms for join 1 × Algorithms for join 2 × ...

Result: we'll need techniques to prune the search space and complexity involved

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What can we optimize?

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What is a Rule?

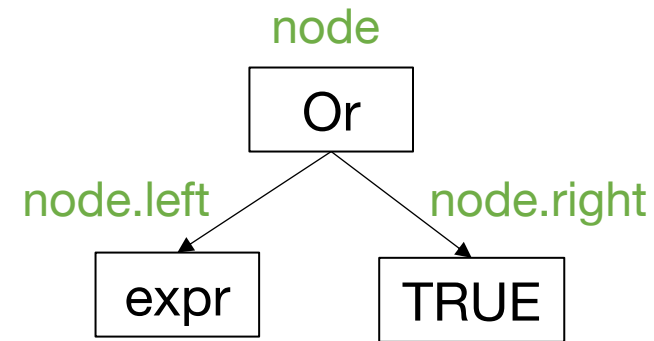
Procedure to replace part of the query plan based on a pattern seen in the plan

Example: When I see `expr OR TRUE` for an expression `expr`, replace this with `TRUE`

Implementing Rules

Each rule is typically a function that walks through query plan to search for its pattern

```
void replaceOrTrue(Plan plan) {  
    for (node in plan.nodes) {  
        if (node instanceof Or) {  
            if (node.right == Literal(true)) {  
                plan.replace(node, Literal(true));  
                break;  
            }  
            // Similar code if node.left == Literal(true)  
        }  
    }  
}
```



Implementing Rules

Rules are often grouped into *phases*

» E.g. simplify Boolean expressions, pushdown selects, choose join algorithms, etc

Each phase runs rules till they no longer apply

```
plan = originalPlan;
while (true) {
    for (rule in rules) {
        rule.apply(plan);
    }
    if (plan was not changed by any rule) break;
}
```

Result

Simple rules can work together to optimize complex query plans (if designed well):

```
SELECT * FROM users WHERE  
  (age>=16 && loc==CA) || (age>=16 && loc==NY) || age>=18
```

```
  (age>=16) && (loc==CA || loc==NY) || age>=18
```

```
  (age>=16 && (loc IN (CA, NY))) || age>=18
```

```
age>=18 || (age>=16 && (loc IN (CA, NY)))
```

Example Extensible Optimizer

For Thursday, you'll read about Spark SQL's Catalyst optimizer

- » Written in Scala using its pattern matching features to simplify writing rules
- » >500 contributors worldwide, >1000 types of expressions, and hundreds of rules

We'll modify Spark SQL in assignment 2

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125 contributors



+75

2291 lines (2095 sloc) | 97.7 KB

[Raw](#)[Blame](#)

```
1  /*
2  * Licensed to the Apache Software Foundation (ASF) under one or more
3  * contributor license agreements. See the NOTICE file distributed with
4  * this work for additional information regarding copyright ownership.
5  * The ASF licenses this file to You under the Apache License, Version 2.0
6  * (the "License"); you may not use this file except in compliance with
7  * the License. You may obtain a copy of the License at
8  *
9  * http://www.apache.org/licenses/LICENSE-2.0
10 *
11 * Unless required by applicable law or agreed to in writing, software
12 * distributed under the License is distributed on an "AS IS" BASIS,
13 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
14 * See the License for the specific language governing permissions and
15 * limitations under the License.
16 */
17
18 package org.apache.spark.sql.catalyst.optimizer
19
20 import scala.collection.mutable
21
22 import org.apache.spark.sql.catalyst.analysis._
23 import org.apache.spark.sql.catalyst.catalog.{InMemoryCatalog, SessionCatalog}
24 import org.apache.spark.sql.catalyst.expressions._
25 import org.apache.spark.sql.catalyst.expressions.aggregate._
26 import org.apache.spark.sql.catalyst.plans._
27 import org.apache.spark.sql.catalyst.plans.logical.{RepartitionOperation, _}
28 import org.apache.spark.sql.catalyst.rules._
29 import org.apache.spark.sql.catalyst.trees.AlwaysProcess
30 import org.apache.spark.sql.catalyst.trees.TreePattern._
31 import org.apache.spark.sql.connector.catalog.CatalogManager
32 import org.apache.spark.sql.errors.QueryCompilationErrors
33 import org.apache.spark.sql.internal.SQLConf
34 import org.apache.spark.sql.types._
35 import org.apache.spark.sql.util.SchemaUtils._
36 import org.apache.spark.util.Utils
```

```

70  /**
71   * Defines the default rule batches in the Optimizer.
72   *
73   * Implementations of this class should override this method, and [[nonExcludableRules]] if
74   * necessary, instead of [[batches]]. The rule batches that eventually run in the Optimizer,
75   * i.e., returned by [[batches]], will be (defaultBatches - (excludedRules - nonExcludableRules)).
76   */
77   def defaultBatches: Seq[Batch] = {
78     val operatorOptimizationRuleSet =
79       Seq(
80         // Operator push down
81         PushProjectionThroughUnion,
82         ReorderJoin,
83         EliminateOuterJoin,
84         PushDownPredicates,
85         PushDownLeftSemiAntiJoin,
86         PushLeftSemiLeftAntiThroughJoin,
87         LimitPushDown,
88         LimitPushDownThroughWindow,
89         ColumnPruning,
90         GenerateOptimization,
91         // Operator combine
92         CollapseRepartition,
93         CollapseProject,
94         OptimizeWindowFunctions,
95         CollapseWindow,
96         CombineFilters,
97         EliminateLimits,
98         CombineUnions,
99         // Constant folding and strength reduction
100        OptimizeRepartition,
101        TransposeWindow,
102        NullPropagation,
103        NullDownPropagation,
104        ConstantPropagation,
105        FoldablePropagation,
106        OptimizeIn,
107        ConstantFolding,
108        EliminateAggregateFilter,
109        ReorderAssociativeOperator,
110        LikeSimplification,
111        NotPropagation,
112        BooleanSimplification,
113        SimplifyConditionals,
114        PushFoldableIntoBranches,
115        RemoveDispensableExpressions,
116        SimplifyBinaryComparison,
117        ReplaceNullWithFalseInPredicate,
118        SimplifyConditionalsInPredicate,
119        PruneFilters,
120        SimplifyCasts,
121        SimplifyCaseConversionExpressions,
122        RewriteCorrelatedScalarSubquery,
123        RewriteLateralSubquery,

```

Common Rule-Based Optimizations

Simplifying expressions in select, project, etc

- » Boolean algebra, numeric expressions, string expressions, etc
- » Many redundancies because queries are optimized for readability or produced by code

Simplifying relational operator graphs

- » Select, project, join, etc

← These relational optimizations have the most impact

Common Rule-Based Optimizations

Selecting access paths and operator implementations in simple cases  Also very high impact

- » Index column predicate \Rightarrow use index
- » Small table \Rightarrow use hash join against it
- » Aggregation on field with few values \Rightarrow use in-memory hash table

Rules also often used to do type checking and analysis (easy to write recursively)

Common Relational Rules

Push selects as far down the plan as possible

Recall:

$$\sigma_p(R \bowtie S) = \sigma_p(R) \bowtie S \quad \text{if } p \text{ only references } R$$

$$\sigma_q(R \bowtie S) = R \bowtie \sigma_q(S) \quad \text{if } q \text{ only references } S$$

$$\sigma_{p \wedge q}(R \bowtie S) = \sigma_p(R) \bowtie \sigma_q(S) \quad \text{if } p \text{ on } R, q \text{ on } S$$

Idea: reduce # of records early to minimize work in later ops; enable index access paths

Common Relational Rules

Push projects as far down as possible

Recall:

$$\Pi_x(\sigma_p(R)) = \Pi_x(\sigma_p(\Pi_{x \cup z}(R))) \quad z = \text{the fields in } p$$

$$\Pi_{x \cup y}(R \bowtie S) = \Pi_{x \cup y}((\Pi_{x \cup z}(R)) \bowtie (\Pi_{y \cup z}(S)))$$

x = fields in R , y = in S , z = in both

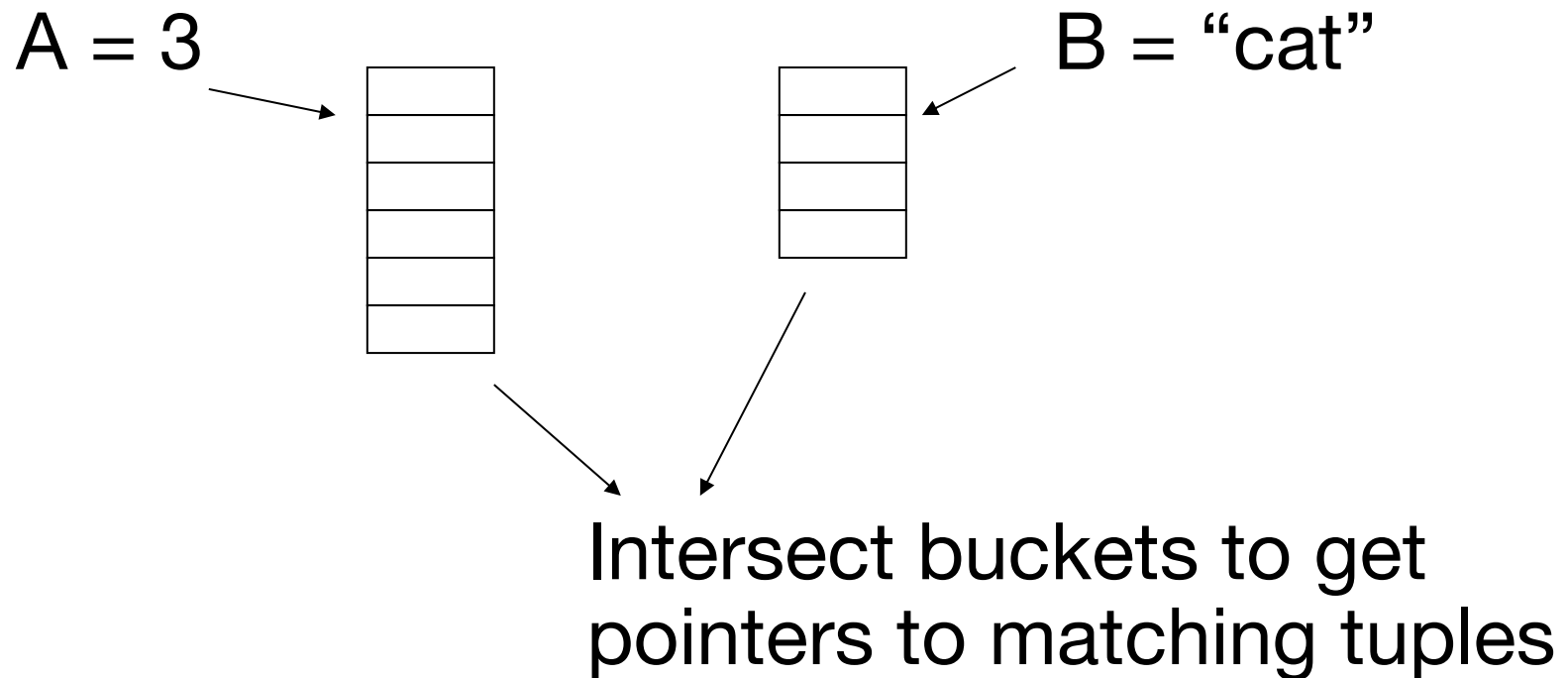
Idea: don't process fields you'll just throw away

Project Rules Can Backfire!

Example: R has fields A, B, C, D, E
 p: A=3 \wedge B="cat"
 x: {E}

$$\Pi_x(\sigma_p(R)) \quad \text{vs} \quad \Pi_x(\sigma_p(\Pi_{\{A,B,E\}}(R)))$$

What if R has Indexes?



In this case, should do $\sigma_p(R)$ first!

Bottom Line

Many valid transformations will not always improve performance

Need more info to make good decisions

- » **Data statistics:** properties about our input or intermediate data to be used in planning
- » **Cost models:** how much time will an operator take given certain input data statistics?

Outline

What can we optimize?

Rule-based optimization

Data statistics

Cost models

Cost-based plan selection

What Are Data Statistics?

Information about the tuples in a relation that can be used to estimate size & cost

- » Example: # of tuples, average size of tuples, # distinct values for each attribute, % of null values for each attribute

Typically maintained by the storage engine as tuples are added & removed in a relation

- » File formats like Parquet can also have them

Some Statistics We'll Use

For a relation R ,

$T(R)$ = # of tuples in R

$S(R)$ = average size of R 's tuples in bytes

$B(R)$ = # of blocks to hold all of R 's tuples

$V(R, A)$ = # distinct values of attribute A in R

Example

R:

A	B	C	D
cat	1	10	a
cat	1	20	b
dog	1	30	a
dog	1	40	c
bat	1	50	d

A: 20 byte string

B: 4 byte integer

C: 8 byte date

D: 5 byte string

Example

R:

A	B	C	D
cat	1	10	a
cat	1	20	b
dog	1	30	a
dog	1	40	c
bat	1	50	d

A: 20 byte string

B: 4 byte integer

C: 8 byte date

D: 5 byte string

$$T(R) = 5$$

$$V(R, A) = 3$$

$$V(R, B) = 1$$

$$S(R) = 37$$

$$V(R, C) = 5$$

$$V(R, D) = 4$$

Challenge: Intermediate Tables

Keeping stats for tables on disk is easy, but what about intermediate tables that appear during a query plan?

Examples:

$\sigma_p(R)$ ← We already have $T(R)$, $S(R)$, $V(R, a)$, etc, but how to get these for tuples that pass p ?

$R \bowtie S$ ← How many and what types of tuple pass the join condition?

Should we do $(R \bowtie S) \bowtie T$ or $R \bowtie (S \bowtie T)$ or $(R \bowtie T) \bowtie S$?

Stat Estimation Methods

Algorithms to estimate subplan stats

An ideal algorithm would have:

- 1) Accurate estimates of stats
- 2) Low cost
- 3) Consistent estimates (e.g. different plans for a subtree give same estimated stats)

Can't always get all this!

Size Estimates for $W = R_1 \times R_2$

$$S(W) =$$

$$T(W) =$$

Size Estimates for $W = R_1 \times R_2$

$$S(W) = S(R_1) + S(R_2)$$

$$T(W) = T(R_1) \times T(R_2)$$

Size Estimate for $W = \sigma_{A=a}(R)$

$$S(W) =$$

$$T(W) =$$

Size Estimate for $W = \sigma_{A=a}(R)$

$S(W) = S(R)$ ← Not true if some variable-length fields are correlated with value of A

$T(W) =$

Example

R

A	B	C	D
cat	1	10	a
cat	1	20	b
dog	1	30	a
dog	1	40	c
bat	1	50	d

$$V(R,A)=3$$

$$V(R,B)=1$$

$$V(R,C)=5$$

$$V(R,D)=4$$

$$W = \sigma_{Z=val}(R) \quad T(W) =$$

Example

R

A	B	C	D
cat	1	10	a
cat	1	20	b
dog	1	30	a
dog	1	40	c
bat	1	50	d

$$V(R,A)=3$$

$$V(R,B)=1$$

$$V(R,C)=5$$

$$V(R,D)=4$$

what is probability this
tuple will be in answer?

$$W = \sigma_{Z=val}(R) \quad T(W) =$$

Example

R

A	B	C	D
cat	1	10	a
cat	1	20	b
dog	1	30	a
dog	1	40	c
bat	1	50	d

$$V(R,A)=3$$

$$V(R,B)=1$$

$$V(R,C)=5$$

$$V(R,D)=4$$

$$W = \sigma_{Z=val}(R) \quad T(W) = \frac{T(R)}{V(R,Z)}$$

Assumption:

Values in select expression $Z=val$ are **uniformly distributed** over all $V(R, Z)$ values

Alternate Assumption:

Values in select expression $Z=val$ are **uniformly distributed** over a domain with $DOM(R, Z)$ values

Example

R	A	B	C	D
	cat	1	10	a
	cat	1	20	b
	dog	1	30	a
	dog	1	40	c
	bat	1	50	d

Alternate assumption

$V(R,A)=3$, $DOM(R,A)=10$

$V(R,B)=1$, $DOM(R,B)=10$

$V(R,C)=5$, $DOM(R,C)=10$

$V(R,D)=4$, $DOM(R,D)=10$

$$W = \sigma_{Z=val}(R) \quad T(W) =$$

Example

R

A	B	C	D
cat	1	10	a
cat	1	20	b
dog	1	30	a
dog	1	40	c
bat	1	50	d

Alternate assumption

$V(R,A)=3$, $DOM(R,A)=10$

$V(R,B)=1$, $DOM(R,B)=10$

$V(R,C)=5$, $DOM(R,C)=10$

$V(R,D)=4$, $DOM(R,D)=10$

what is probability this
tuple will be in answer?

$$W = \sigma_{Z=val}(R) \quad T(W) =$$

Example

R

A	B	C	D
cat	1	10	a
cat	1	20	b
dog	1	30	a
dog	1	40	c
bat	1	50	d

Alternate assumption

$$V(R,A)=3, \text{ DOM}(R,A)=10$$

$$V(R,B)=1, \text{ DOM}(R,B)=10$$

$$V(R,C)=5, \text{ DOM}(R,C)=10$$

$$V(R,D)=4, \text{ DOM}(R,D)=10$$

$$W = \sigma_{Z=\text{val}}(R)$$

$$T(W) = \frac{T(R)}{\text{DOM}(R,Z)}$$

Selection Cardinality

$SC(R, A)$ = average # records that satisfy equality condition on R.A

$$SC(R, A) = \left\{ \begin{array}{l} \frac{T(R)}{V(R, A)} \\ \frac{T(R)}{DOM(R, A)} \end{array} \right.$$

What About $W = \sigma_{z \geq \text{val}}(R)$?



$T(W) = ?$

What About $W = \sigma_{z \geq \text{val}}(R)$?

$T(W) = ?$

Solution 1: $T(W) = T(R) / 2$

What About $W = \sigma_{z \geq \text{val}}(R)$?

$T(W) = ?$

Solution 1: $T(W) = T(R) / 2$

Solution 2: $T(W) = T(R) / 3$

Solution 3: Estimate Fraction of Values in Range

Example: R

	Z

Min=1

$V(R,Z)=10$



$W = \sigma_{Z \geq 15}(R)$

Max=20

$$f = \frac{20-15+1}{20-1+1} = \frac{6}{20} \quad (\text{fraction of range})$$

$$T(W) = f \times T(R)$$

Solution 3: Estimate Fraction of Values in Range

Equivalently, if we know values in column:

f = fraction of distinct values $\geq \text{val}$

$$T(W) = f \times T(R)$$

What About More Complex Expressions?

E.g. estimate selectivity for

```
SELECT * FROM R  
  WHERE user_defined_func(a) > 10
```

<> Code

Pull requests 0

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Pulse

Graphs

Tree: 4cbe3abb31 ▾

postgres / src / backend / optimizer / path / clausesel.c

Find file

Copy path

 **bmomjian** pgindent run for 9.4

0a78320 on May 6, 2014

5 contributors



785 lines (733 sloc) | 21.6 KB

Raw

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History



```
else if (is_funcclause(clause))
{
    /*
     * This is not an operator, so we guess at the selectivity. THIS IS A
     * HACK TO GET V4 OUT THE DOOR.  FUNCS SHOULD BE ABLE TO HAVE
     * SELECTIVITIES THEMSELVES.          -- JMH 7/9/92
     */
    s1 = (Selectivity) 0.3333333;
}
```

```

1926 function_selectivity(PlannerInfo *root,
1927                      Oid funcid,
1928                      List *args,
1929                      Oid inputcollid,
1930                      bool is_join,
1931                      int varRelid,
1932                      JoinType jointype,
1933                      SpecialJoinInfo *sjinfo)
1934 {
1935     RegProcedure prosupport = get_func_support(funcid);
1936     SupportRequestSelectivity req;
1937     SupportRequestSelectivity *sresult;
1938
1939     /*
1940      * If no support function is provided, use our historical default
1941      * estimate, 0.3333333. This seems a pretty unprincipled choice, but
1942      * Postgres has been using that estimate for function calls since 1992.
1943      * The hoariness of this behavior suggests that we should not be in too
1944      * much hurry to use another value.
1945      */
1946     if (!prosupport)
1947         return (Selectivity) 0.3333333;
1948
1949     req.type = T_SupportRequestSelectivity;
1950     req.root = root;
1951     req.funcid = funcid;
1952     req.args = args;
1953     req.inputcollid = inputcollid;
1954     req.is_join = is_join;
1955     req.varRelid = varRelid;
1956     req.jointype = jointype;
1957     req.sjinfo = sjinfo;
1958     req.selectivity = -1; /* to catch failure to set the value */
1959
1960     sresult = (SupportRequestSelectivity *)
1961         DatumGetPointer(OidFunctionCall1(prosupport,
1962                                         PointerGetDatum(&req)));
1963
1964     /* If support function fails, use default */
1965     if (sresult != &req)
1966         return (Selectivity) 0.3333333;
1967
1968     if (req.selectivity < 0.0 || req.selectivity > 1.0)
1969         elog(ERROR, "invalid function selectivity: %f", req.selectivity);
1970
1971     return (Selectivity) req.selectivity;
1972 }

```

Size Estimate for $W = R_1 \bowtie R_2$

Let X = attributes of R_1

Y = attributes of R_2

Case 1: $X \cap Y = \emptyset$:

Same as $R_1 \times R_2$

Case 2: $W = R_1 \bowtie R_2, X \cap Y = A$

R_1	A	B	C

R_2	A	D

Case 2: $W = R_1 \bowtie R_2, X \cap Y = A$

R_1	A	B	C

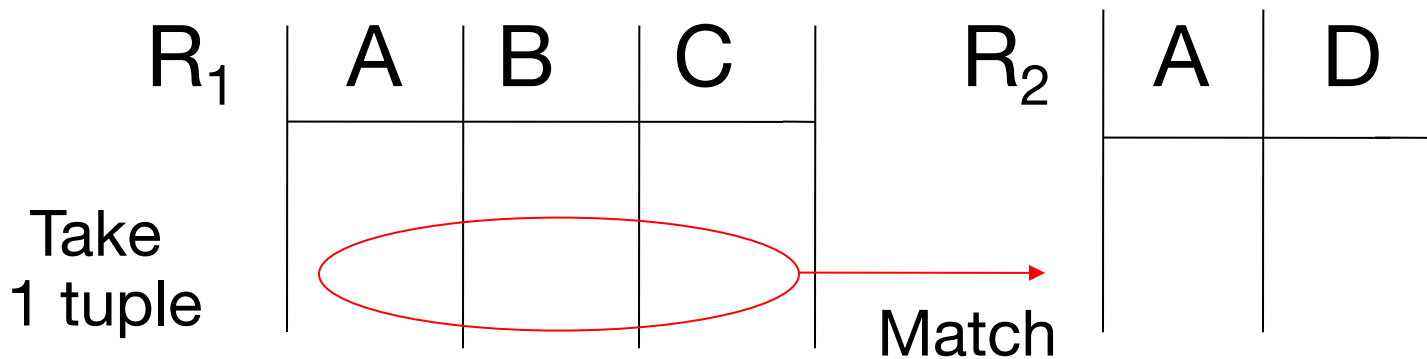
R_2	A	D

Assumption (“containment of value sets”):

$V(R_1, A) \leq V(R_2, A) \Rightarrow$ Every A value in R_1 is in R_2

$V(R_2, A) \leq V(R_1, A) \Rightarrow$ Every A value in R_2 is in R_1

Computing $T(W)$ when $V(R_1, A) \leq V(R_2, A)$



1 tuple matches with $\frac{T(R_2)}{V(R_2, A)}$ tuples...

$$\text{so } T(W) = \frac{T(R_1) \times T(R_2)}{V(R_2, A)}$$

$$V(R_1, A) \leq V(R_2, A) \Rightarrow T(W) = \frac{T(R_1) \times T(R_2)}{V(R_2, A)}$$

$$V(R_2, A) \leq V(R_1, A) \Rightarrow T(W) = \frac{T(R_1) \times T(R_2)}{V(R_1, A)}$$

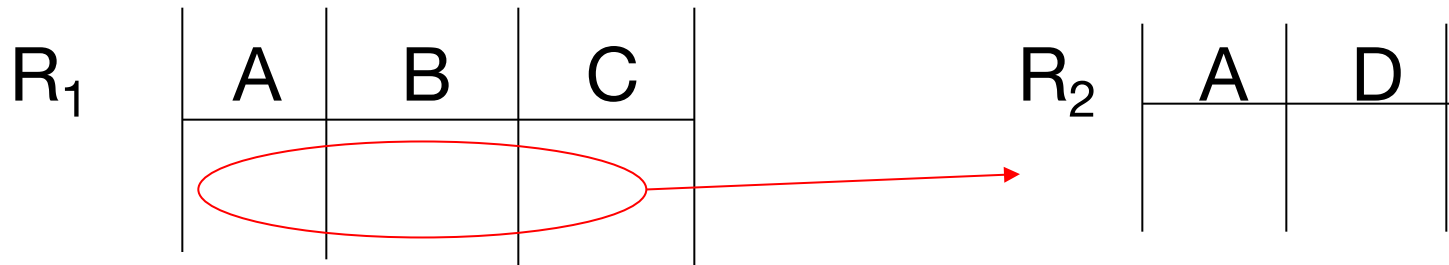
In General for $W = R_1 \bowtie R_2$

$$T(W) = \frac{T(R_1) \times T(R_2)}{\max(V(R_1, A), V(R_2, A))}$$

Where A is the common attribute set

Case 2 with Alternate Assumption

Values uniformly distributed over domain



This tuple matches $T(R_2) / \text{DOM}(R_2, A)$, so

$$T(W) = \frac{T(R_1) T(R_2)}{\text{DOM}(R_2, A)} = \frac{T(R_1) T(R_2)}{\text{DOM}(R_1, A)}$$

Assume these are the same

Tuple Size after Join

In all cases:

$$S(W) = S(R_1) + S(R_2) - S(A)$$

size of attribute A



Using Similar Ideas, Can Estimate Sizes of:

$$\Pi_{A,B}(R)$$

$$\sigma_{A=a \wedge B=b}(R)$$

$R \bowtie S$ with common attributes A, B, C

Set union, intersection, difference, ...

For Complex Expressions, Need Intermediate T, S, V Results

E.g. $W = \underbrace{\sigma_{A=a}(R_1)} \bowtie R_2$

Treat as relation U

$$T(U) = T(R_1) / V(R_1, A) \qquad S(U) = S(R_1)$$

Also need $V(U, *)$!!

To Estimate V

E.g., $U = \sigma_{A=a}(R_1)$

Say R_1 has attributes A, B, C, D

$$V(U, A) =$$

$$V(U, B) =$$

$$V(U, C) =$$

$$V(U, D) =$$

Example

R_1

A	B	C	D
cat	1	10	10
cat	1	20	20
dog	1	30	10
dog	1	40	30
bat	1	50	10

$$V(R_1, A)=3$$

$$V(R_1, B)=1$$

$$V(R_1, C)=5$$

$$V(R_1, D)=3$$

$$U = \sigma_{A=a}(R_1)$$

Example

R_1

A	B	C	D
cat	1	10	10
cat	1	20	20
dog	1	30	10
dog	1	40	30
bat	1	50	10

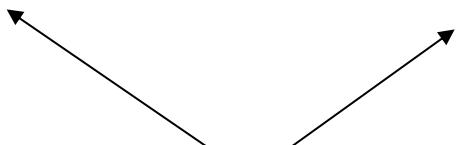
$$V(R_1, A)=3$$

$$V(R_1, B)=1$$

$$V(R_1, C)=5$$

$$V(R_1, D)=3$$

$$U = \sigma_{A=a}(R_1)$$

$$V(U, A) = 1 \quad V(U, B) = 1 \quad V(U, C) = \frac{T(R_1)}{V(R_1, A)}$$


$V(U, D) = \text{somewhere in between...}$

Possible Guess in $U = \sigma_{A \geq a}(R)$

$$V(U, A) = V(R, A) / 2$$

$$V(U, B) = V(R, B)$$

For Joins: $U = R_1(A,B) \bowtie R_2(A,C)$

We'll use the following estimates:

$$V(U, A) = \min(V(R_1, A), V(R_2, A))$$

$$V(U, B) = V(R_1, B)$$

$$V(U, C) = V(R_2, C)$$

Called “preservation of value sets”

Example:

$$Z = R_1(A,B) \bowtie R_2(B,C) \bowtie R_3(C,D)$$

R_1

$$T(R_1) = 1000 \quad V(R_1,A)=50 \quad V(R_1,B)=100$$

R_2

$$T(R_2) = 2000 \quad V(R_2,B)=200 \quad V(R_2,C)=300$$

R_3

$$T(R_3) = 3000 \quad V(R_3,C)=90 \quad V(R_3,D)=500$$

Partial Result: $U = R_1 \bowtie R_2$

$$T(U) = \frac{1000 \times 2000}{200}$$

$$V(U,A) = 50$$

$$V(U,B) = 100$$

$$V(U,C) = 300$$

End Result: $Z = U \bowtie R_3$

$$T(Z) = \frac{1000 \times 2000 \times 3000}{200 \times 300}$$

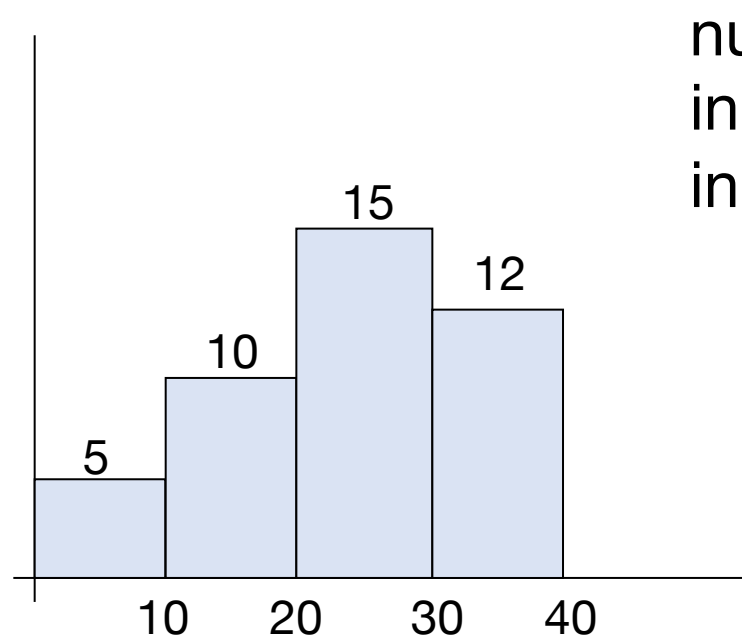
$$V(Z,A) = 50$$

$$V(Z,B) = 100$$

$$V(Z,C) = 90$$

$$V(Z,D) = 500$$

Another Statistic: Histograms



number of tuples
in R with A value
in a given range

$$\sigma_{A \geq a}(R) = ?$$

$$\sigma_{A = a}(R) = ?$$

Requires some care to set bucket boundaries

Outline

What can we optimize?

Rule-based optimization

Data statistics

Cost models

Cost-based plan selection