## ME112: Mechanical Systems

Lecture 2, Jan 62016
Part I:


- Lab signups, logistical issues?
- Brunelleschi and his machine
- Assignment 1 questions, discussion

Part II:

- Modern gear kinematics
- Involute profiles
- Contact ratio
- Gear terminology

Assignment I: Read for Wednesday. Think of a couple good questions. We'll talk about it more. Due online Friday.

Example 1: Consider Brunelleschi's giant 3-speed reversing hoist as an example of an input/output system - the same machine used in Assignment 1.


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## Renaissance vs modern gearing

## Cog wheel (lantern and peg):

http://science.howstuffworks.com/transport/ engines-equipment/gear1.htm

## Involute:

http://www-mdp.eng.cam.ac.uk/web/library/ enginfo/textbooks dvd only/DAN/gears/ meshing/meshing.html

## Two rotating cylinders


https://www.youtube.com/watch?v=4QM0juVXW54

## Building the Involute Curve:

consider a reference frame fixed in the gear, not in space


## SPUR GEAR-48 PITCH - 3/16" Face Width • $20^{\circ}$ Pressure Angle

Pin Hub - ${ }^{3} / 16^{\prime \prime},{ }^{1 / 4 "}$ Bores
PIC Gear Catalog


$\mathrm{N}=$ ?
phi $=$ ?
$\mathrm{r}_{\mathrm{a}}=$ ? check: $(34+2) / 48=2 * \mathrm{r}_{\mathrm{a}}$

## Contact ratio

- How smoothly is load transferred from one pair of teeth to the next?
- Do we have more than one pair of teeth in contact at all times?




## Lets try it!

## Python or Matlab or Spreadsheet....

```
# Some gear pair calculations
import numpy as np #math stuff
Pitch = 24. # Diametral pitch (teeth per inch of diameter)
phi_deg = 20. # Pressure angle in degrees
phi = np.pi*(phi_deg/180)
# Gear 1
N1 = 24
dp1 = N1/Pitch; rp1 = 0.5*dp1 # pitch diameter, radius
da1 = (N1+2)/Pitch; ra1 = 0.5*da1 # addendum (outer) diameter, radius
db1 = dp1*np.cos(phi); rb1 = 0.5*db1 # base diameter, radius
# Gear 2
N2 = 24
dp2 = N2/Pitch; rp2 = 0.5*dp2 # pitch diameter, radius
da2 = (N2+2)/Pitch; ra2 = 0.5*da2 # addendum (outer) diameter, radius
db2 = dp2*np.cos(phi); rb2 = 0.5*db2 # base diameter, radius
speedratio = 1.0*N1/N2 #Force to floating point
# Check contact ratio
C = rp1 + rp2
Pbase = np.pi*np.cos(phi)/Pitch
numerator = np.sqrt(ra1**2-rb1**2) + np.sqrt(ra2**2-rb2**2) - C*np.sin(phi)
denominator = Pbase
ContactRatio = numerator/denominator
# Ideally, ContactRatio > 1.5
```


## Lets try it!



