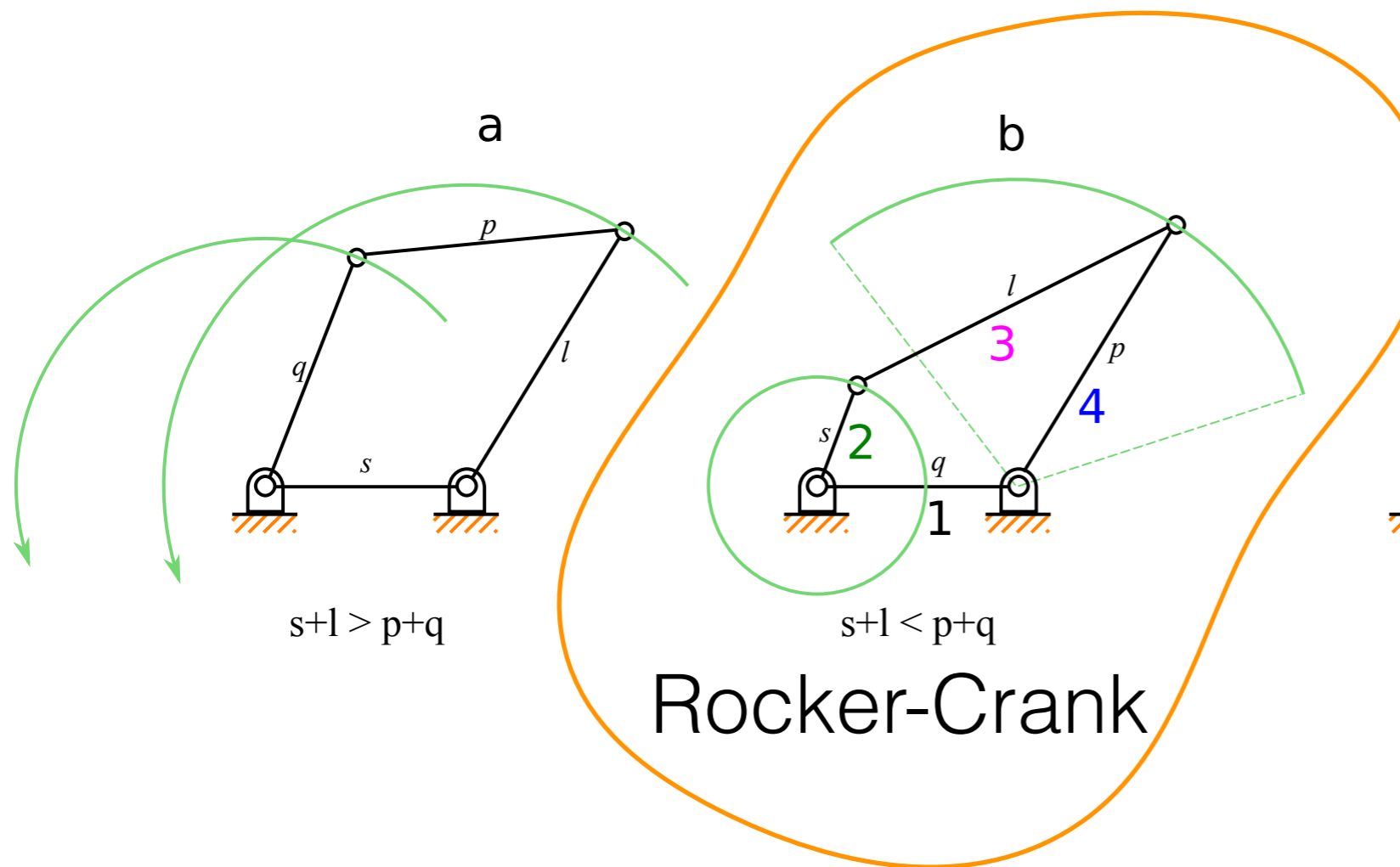
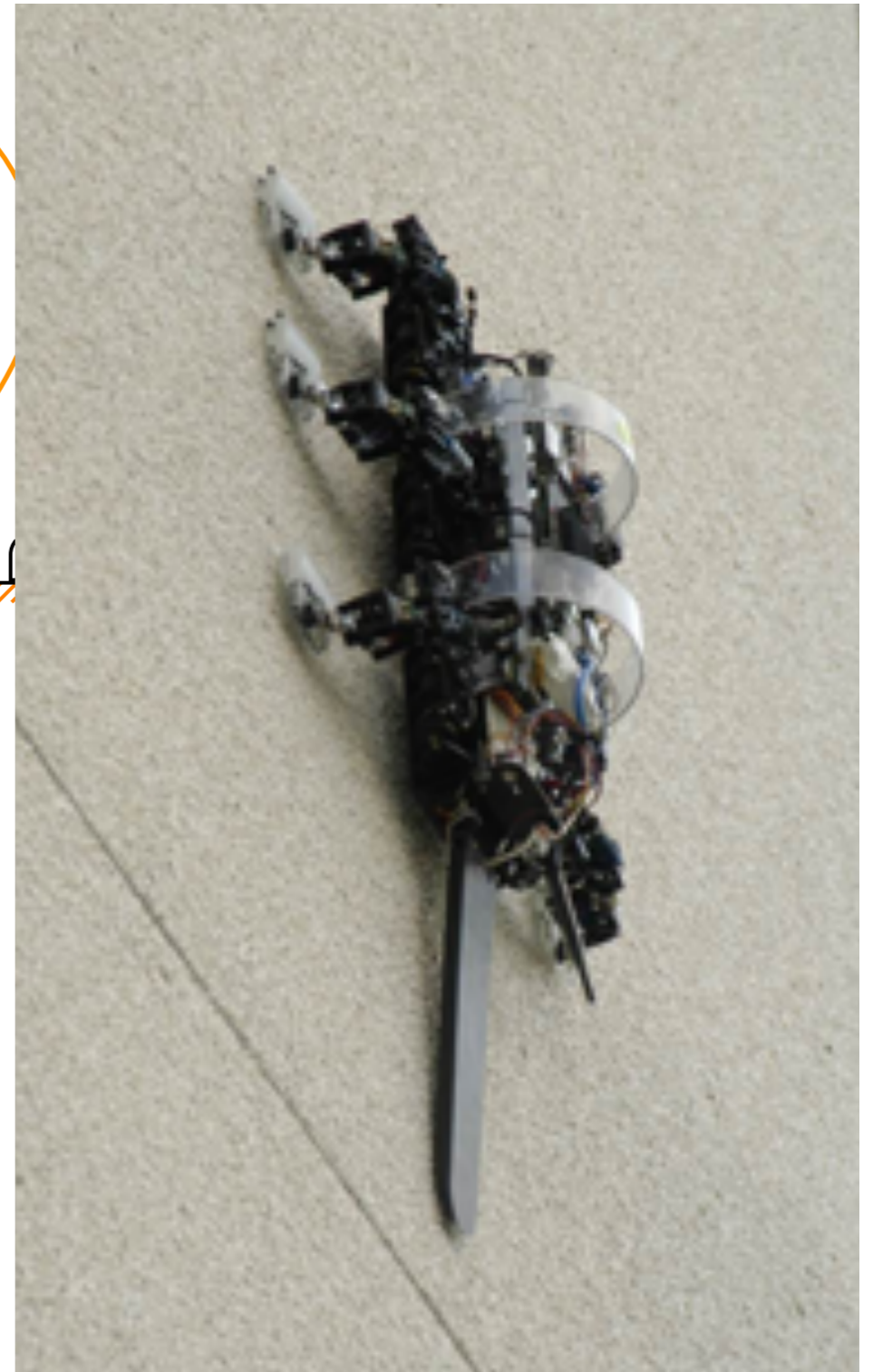


# Grashof

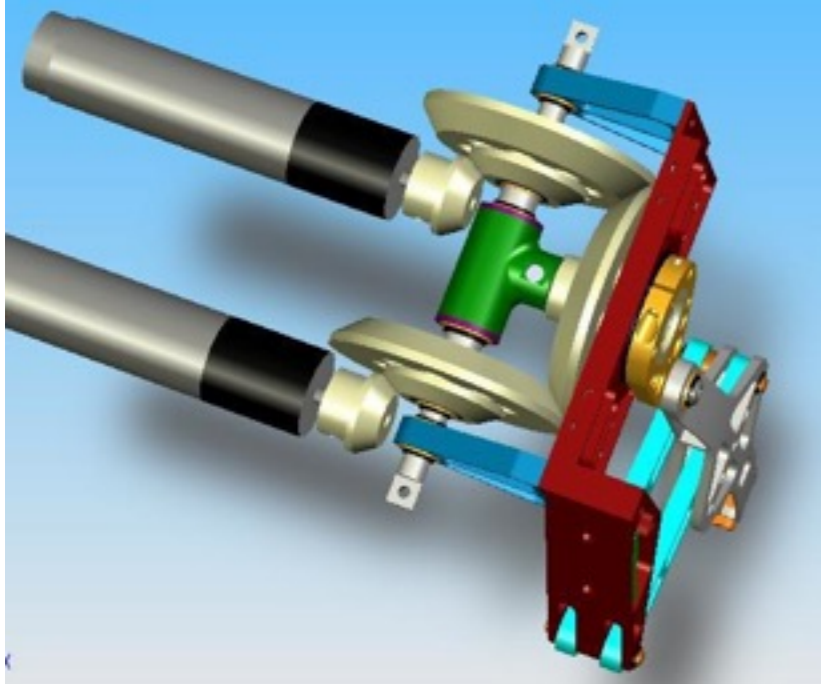
shortest + longest < sum of the others



Boston Dynamics RiSE



# MEI 12: Four Bar Linkage

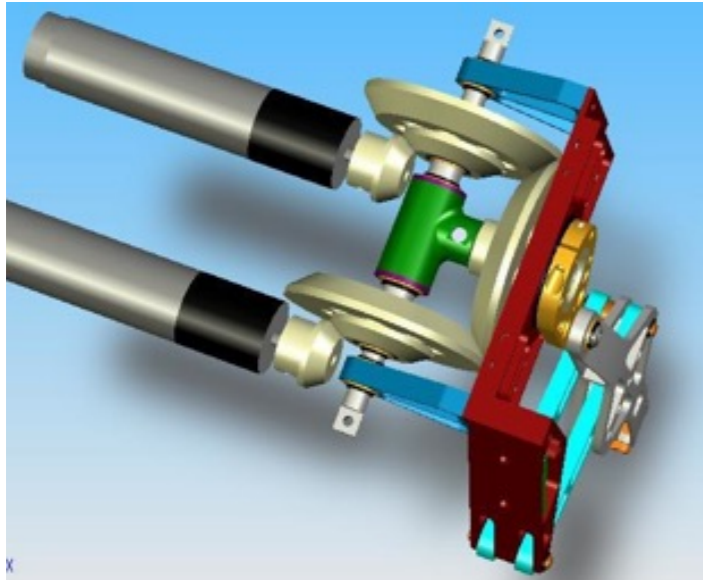


Top and  
Front views  
of the [RISE](#)  
robot  
leg linkage

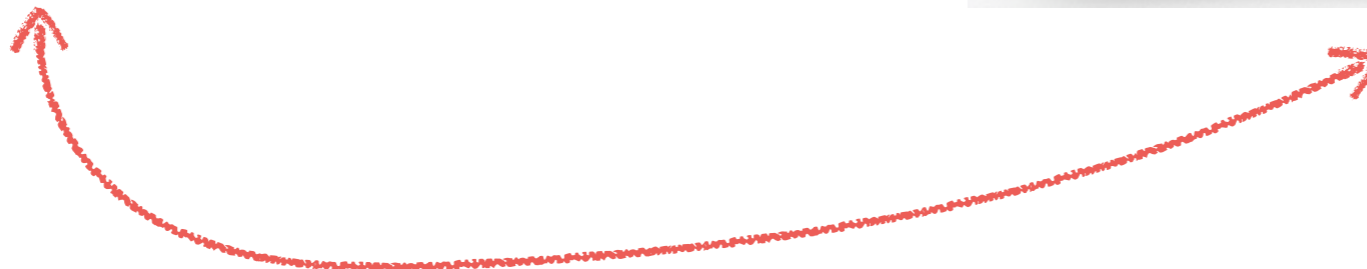
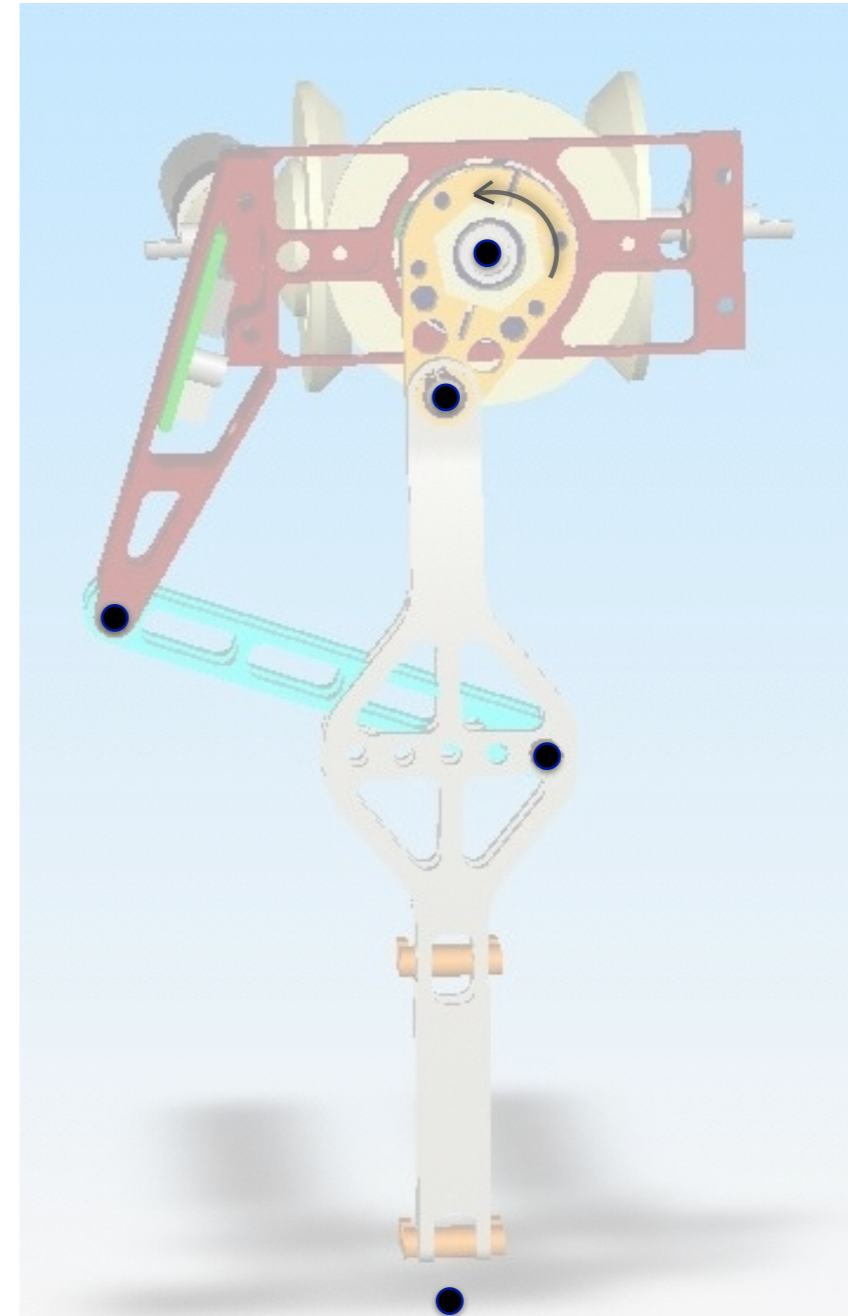
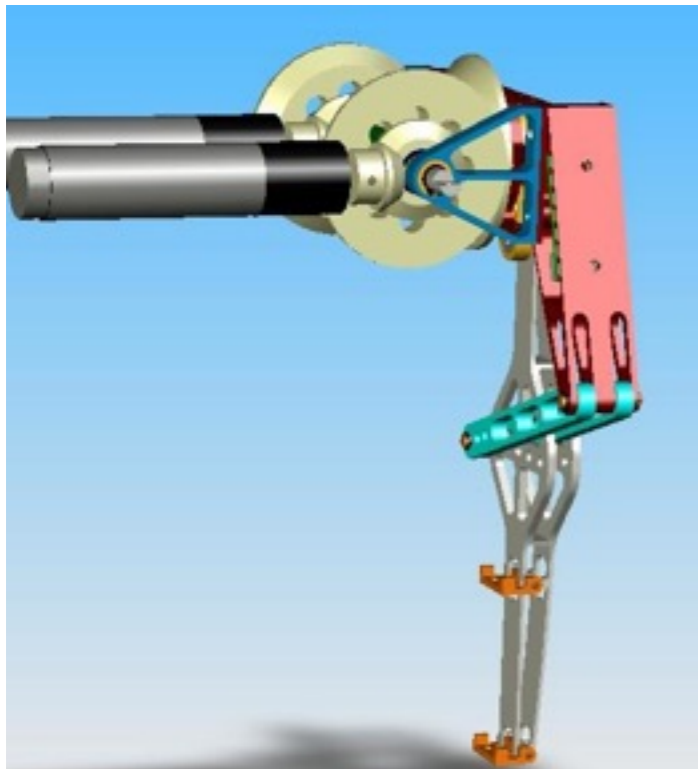


RiSE at SWRI  
San Antonio, TX  
5 April 2006

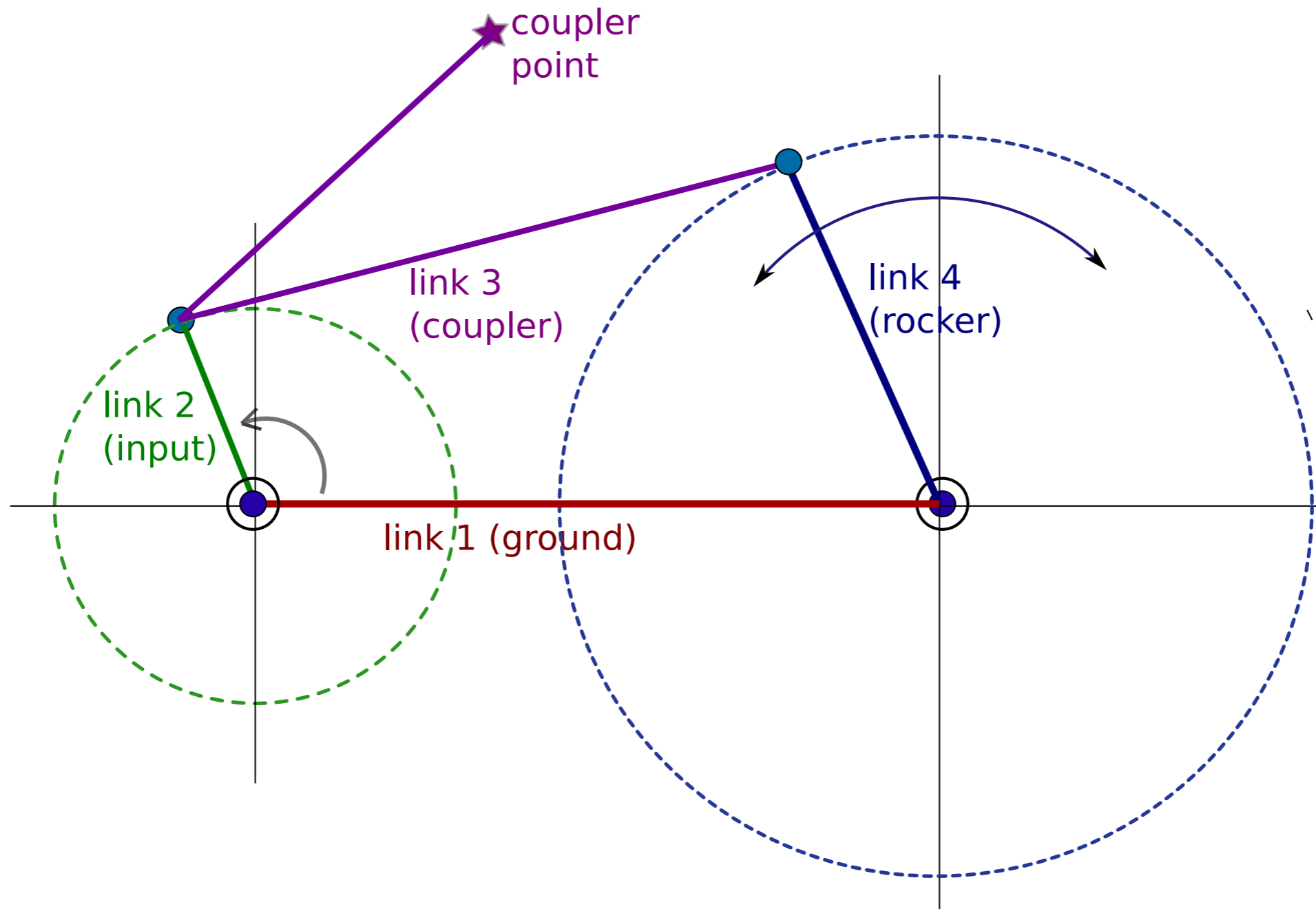
# MEI 12: Four Bar Linkage



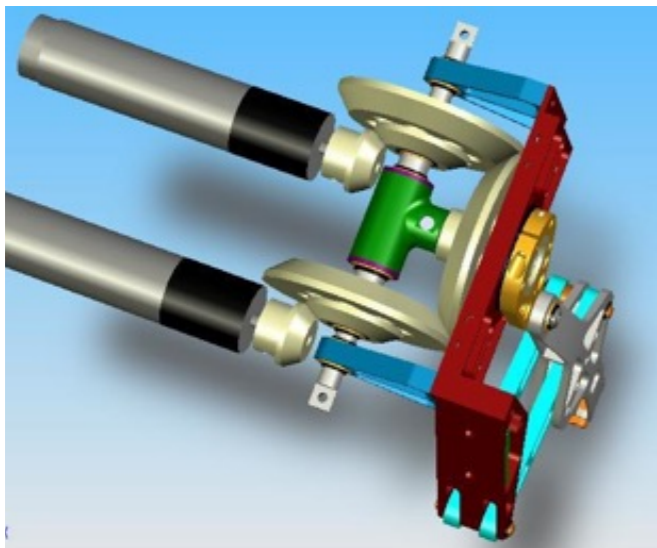
Top, Left side,  
and Front views  
of the RISE  
robot  
leg linkage



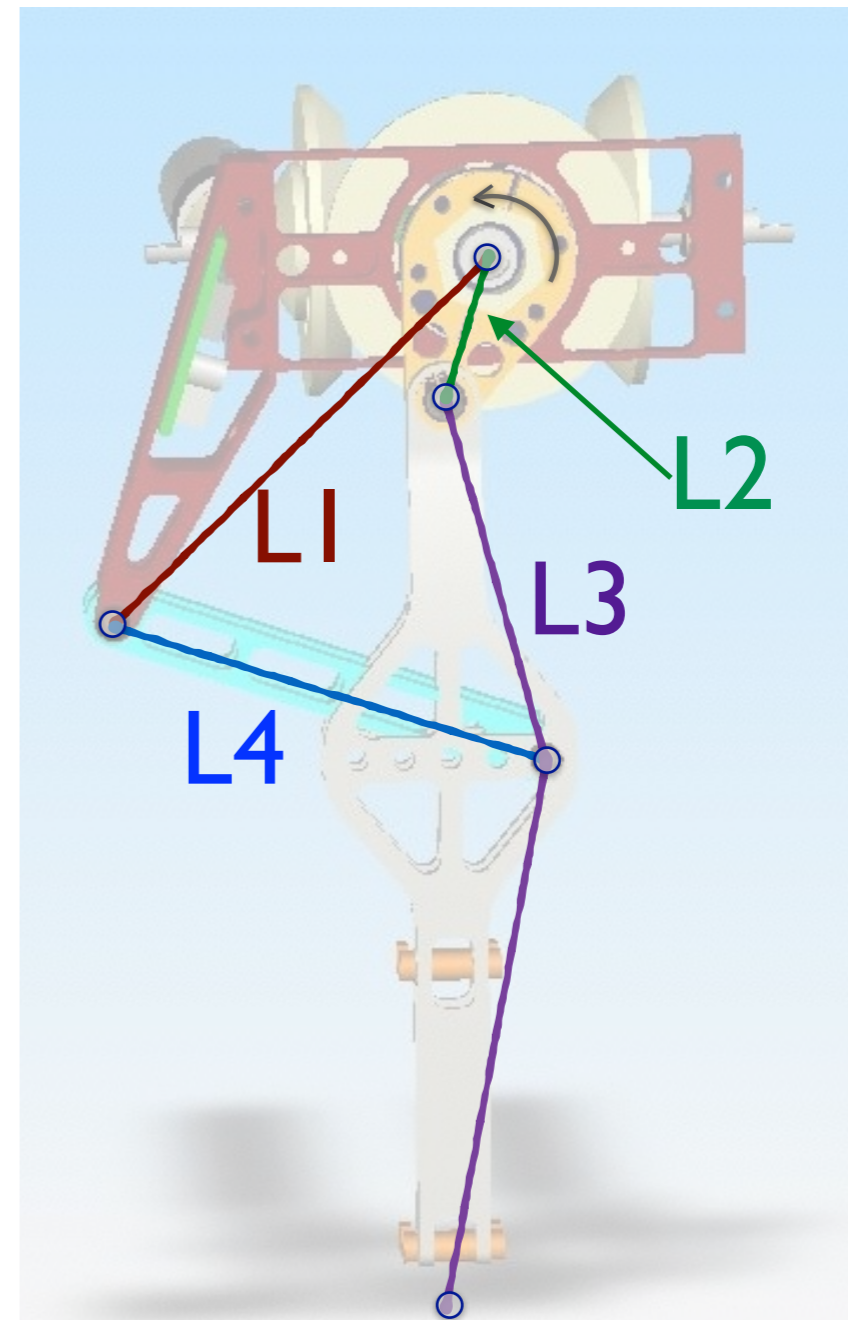
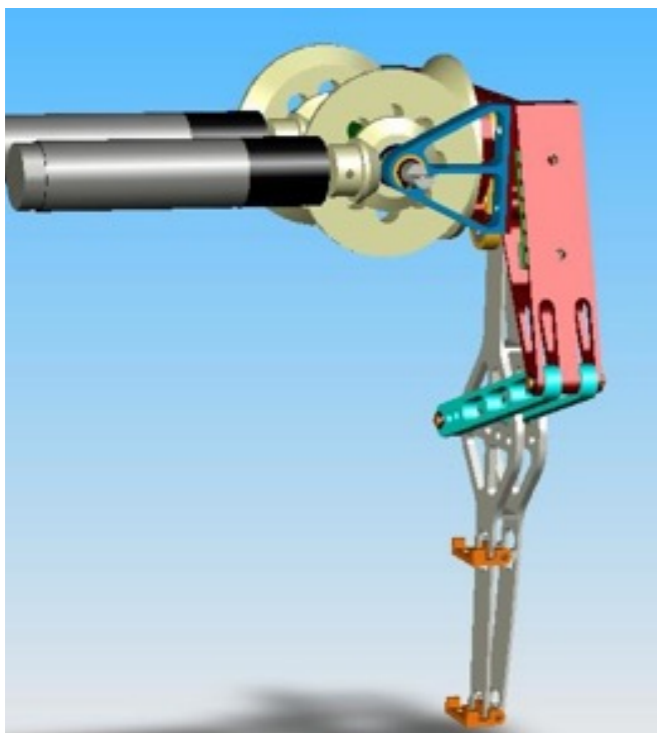
# MEI 12: Four Bar Linkage



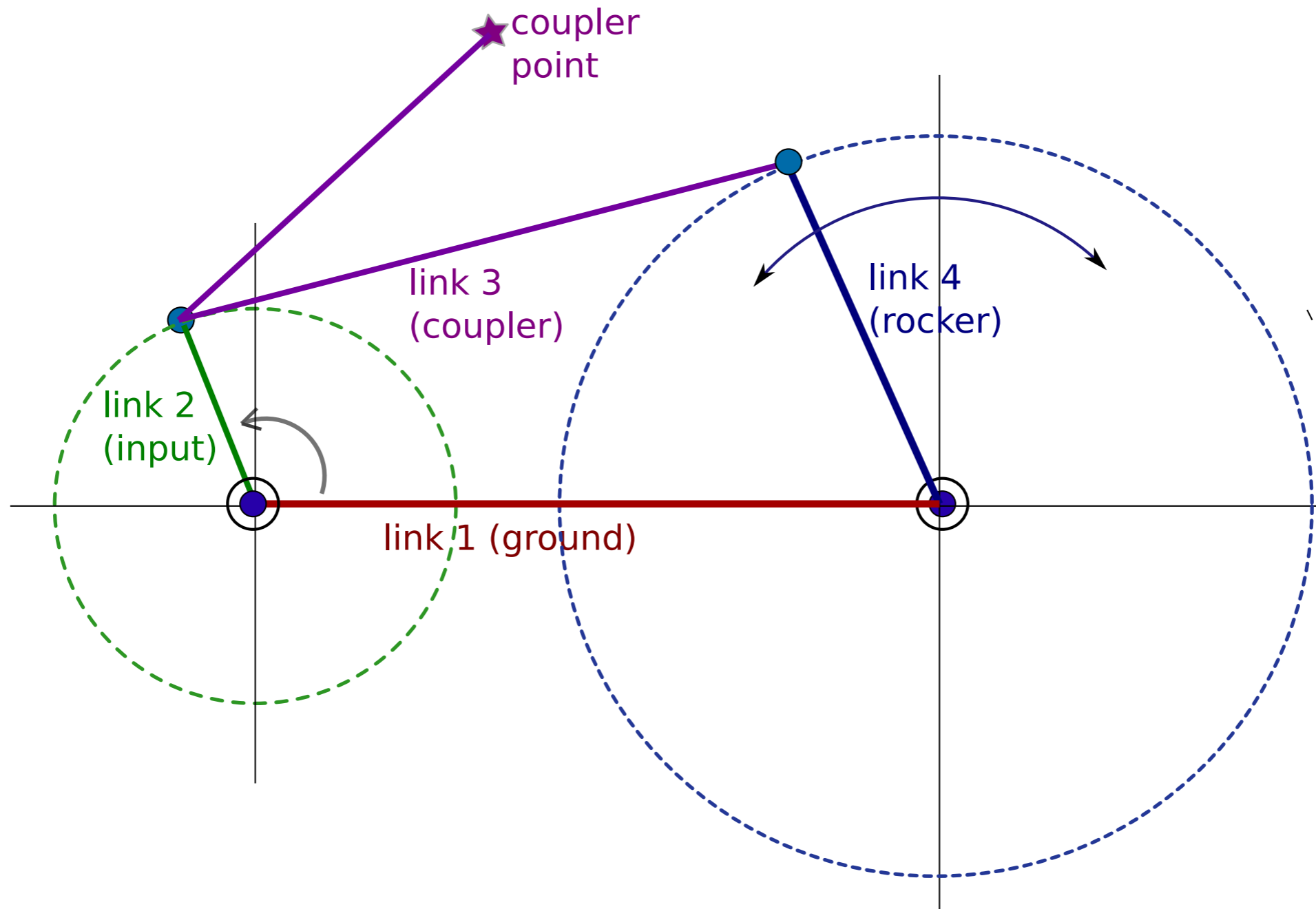
# MEI 12: Four Bar Linkage



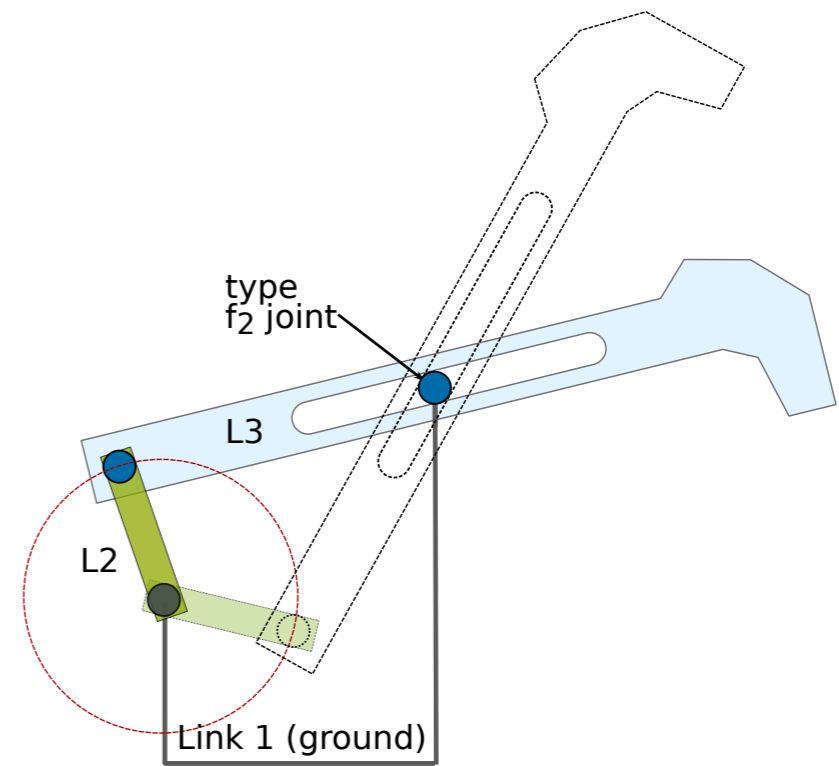
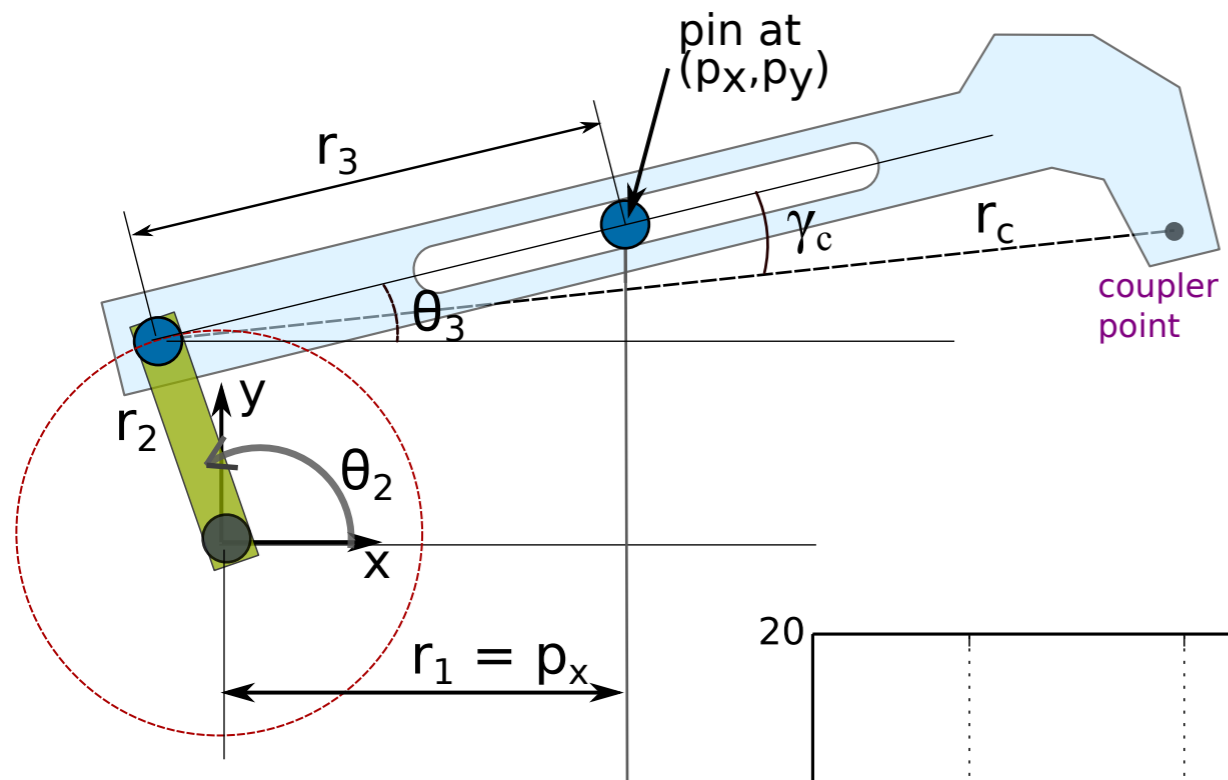
Top, Left side, and Front views of the RISE robot leg linkage



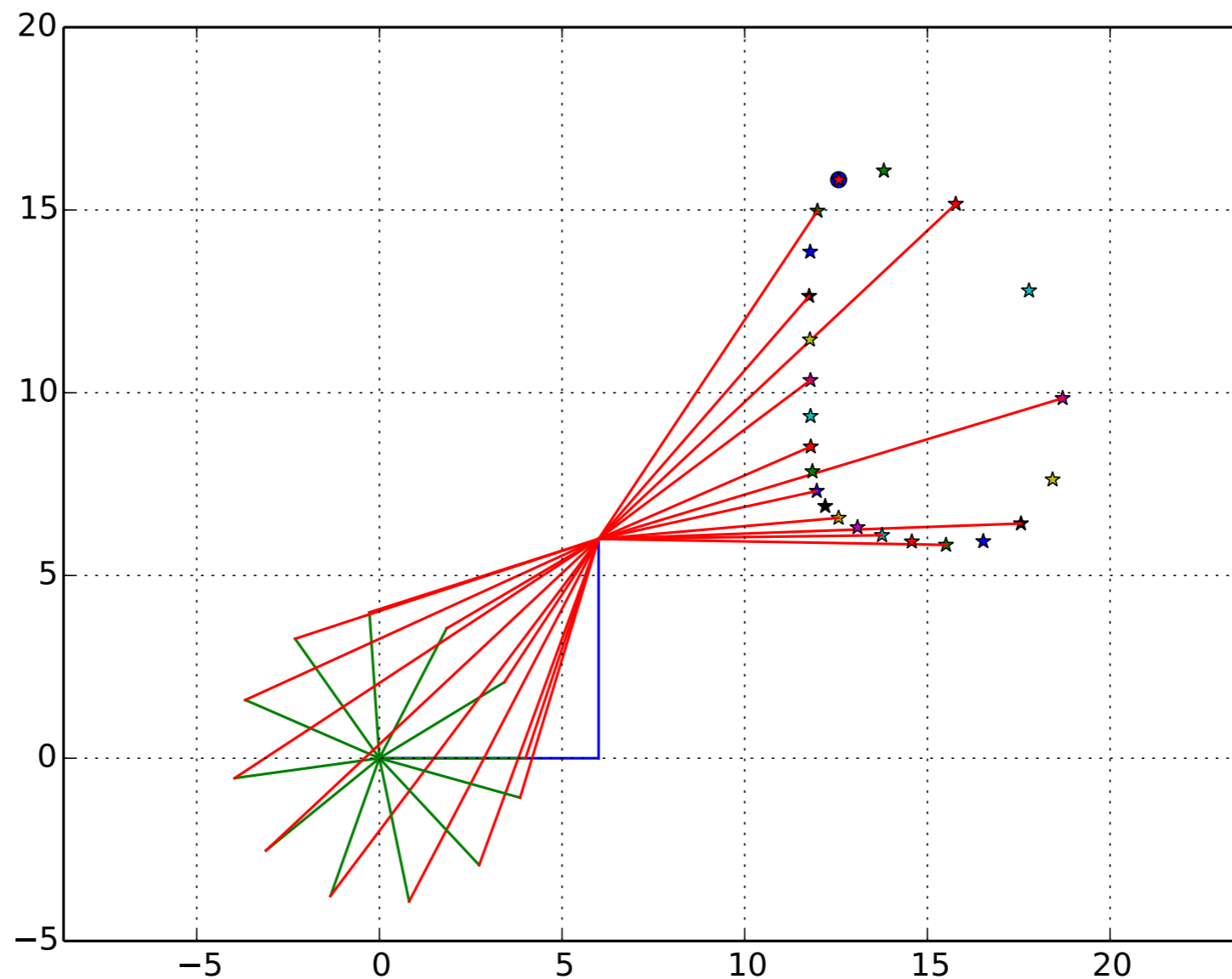
# MEI I 2: Four Bar Linkage



# Pin-slider mechanisms



Python script posted  
on Canvas:  
LinkageUtilities

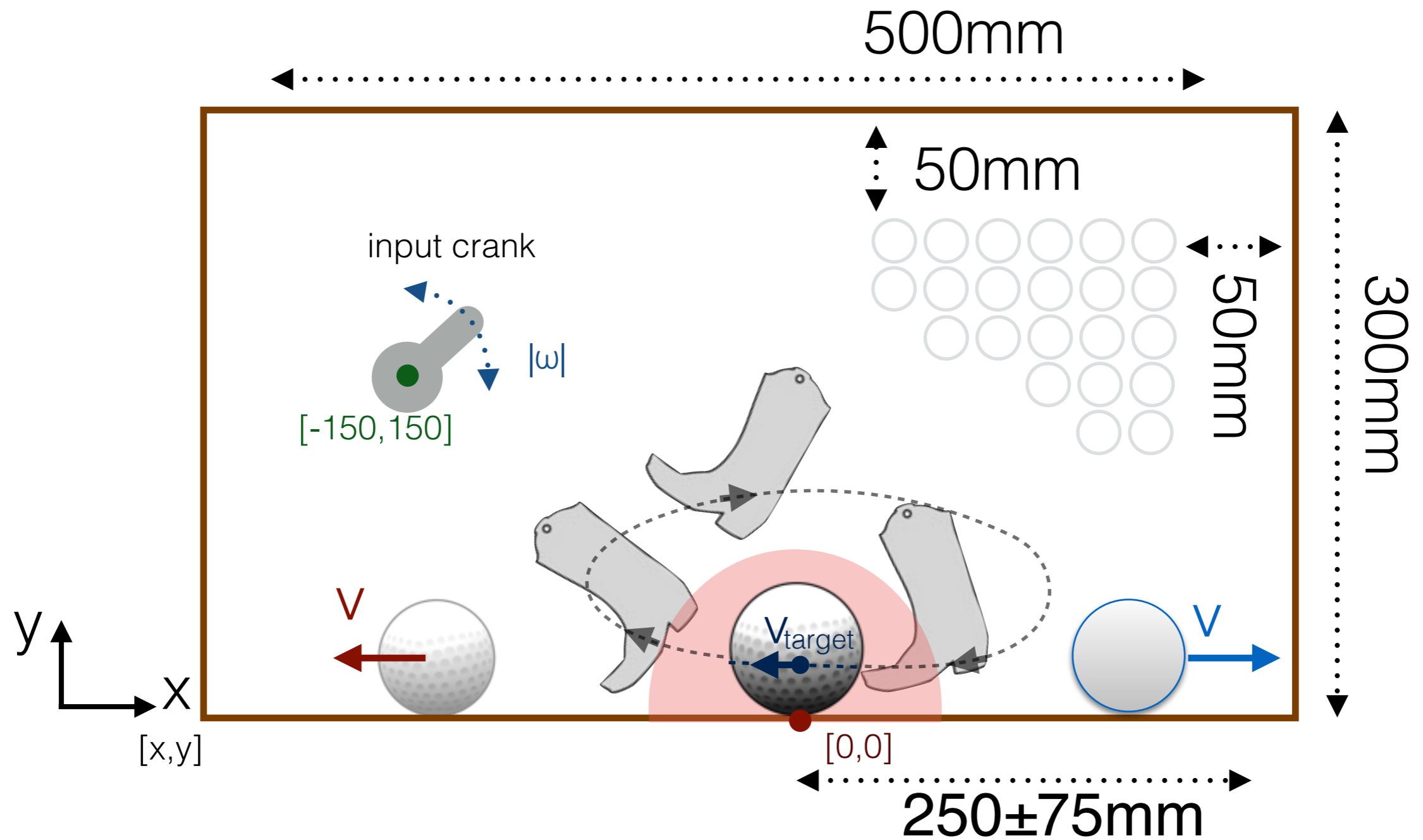


# Summary:

- ▶ Depict linkage as a series of vectors:  $\vec{r}_1, \vec{r}_2, \vec{r}_3, \vec{r}_4$ .
- ▶ Add fictitious hypotenuse, and use Law of Cosines to solve for angles.
- ▶ Keep track of which quadrant ( $0, \pi/2, \pi, 3\pi/2, 2\pi$ ) angles are in.
- ▶ Using *tan half angle* identity, one can convert equations to a quadratic, for which the roots are the two inversions

Video: <https://www.youtube.com/watch?v=4fMRlrNLB58>

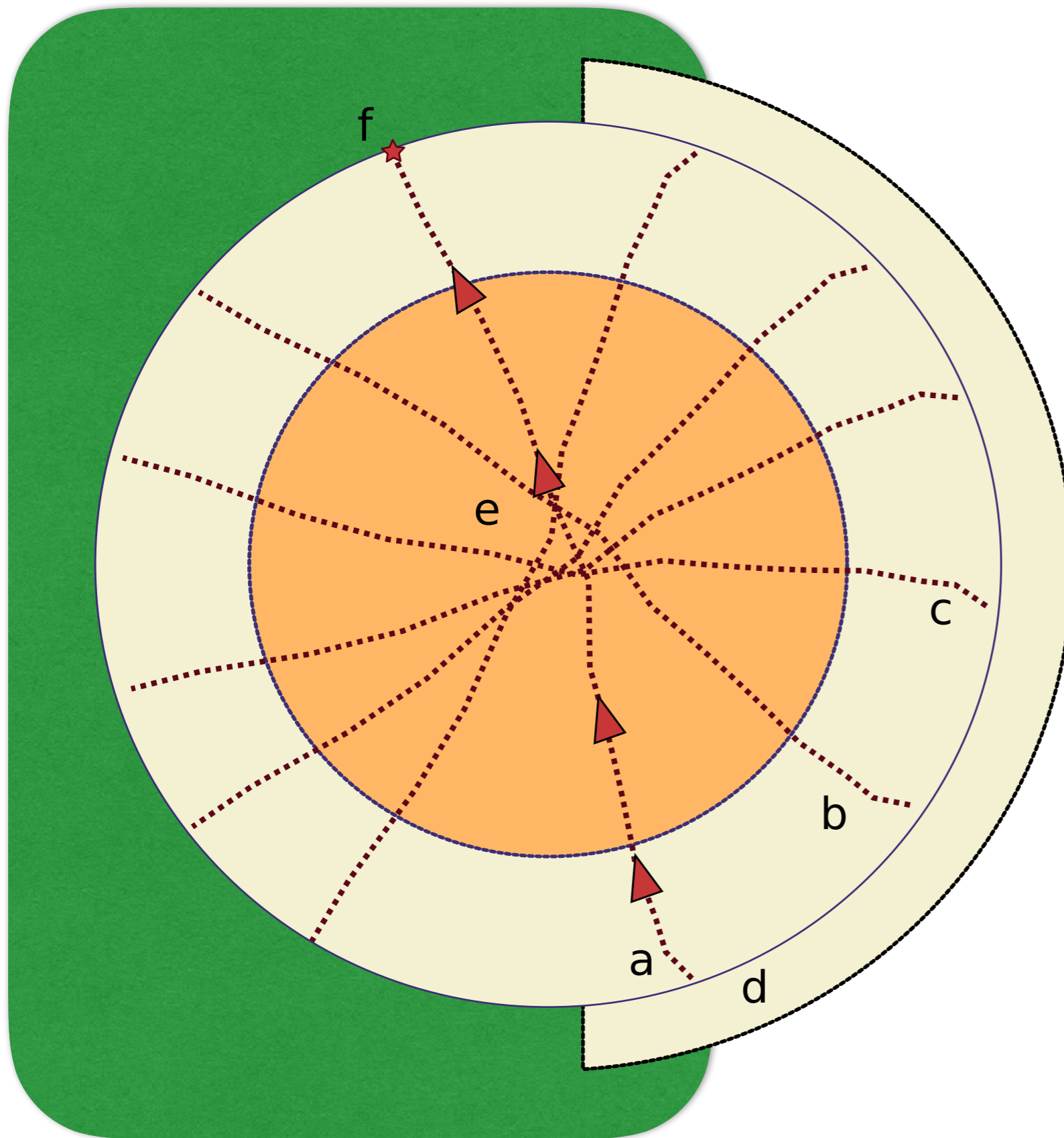
# Linkage warmup - done by final crawler teams



# Pentapedal Locomotion



# Pentapedal Locomotion



- a. Roo released, heads across toward tasty grass.
- b. 2nd roo released ~5 seconds later
- c. 3rd roo, ~5 seconds later (etc.)
- d. Bench
- e. Possible **congestion zone** in area with paving blocks
- f. Finish (pickup by hand)

# Final project background

<http://www.nytimes.com/2014/07/28/science/for-kangaroos-tail-becomes-a-fifth-leg.html>

S. O'Connor *et al.*, "The kangaroo's tail propels and powers pentapedal locomotion,"

<http://rsbl.royalsocietypublishing.org/content/10/7/20140381>

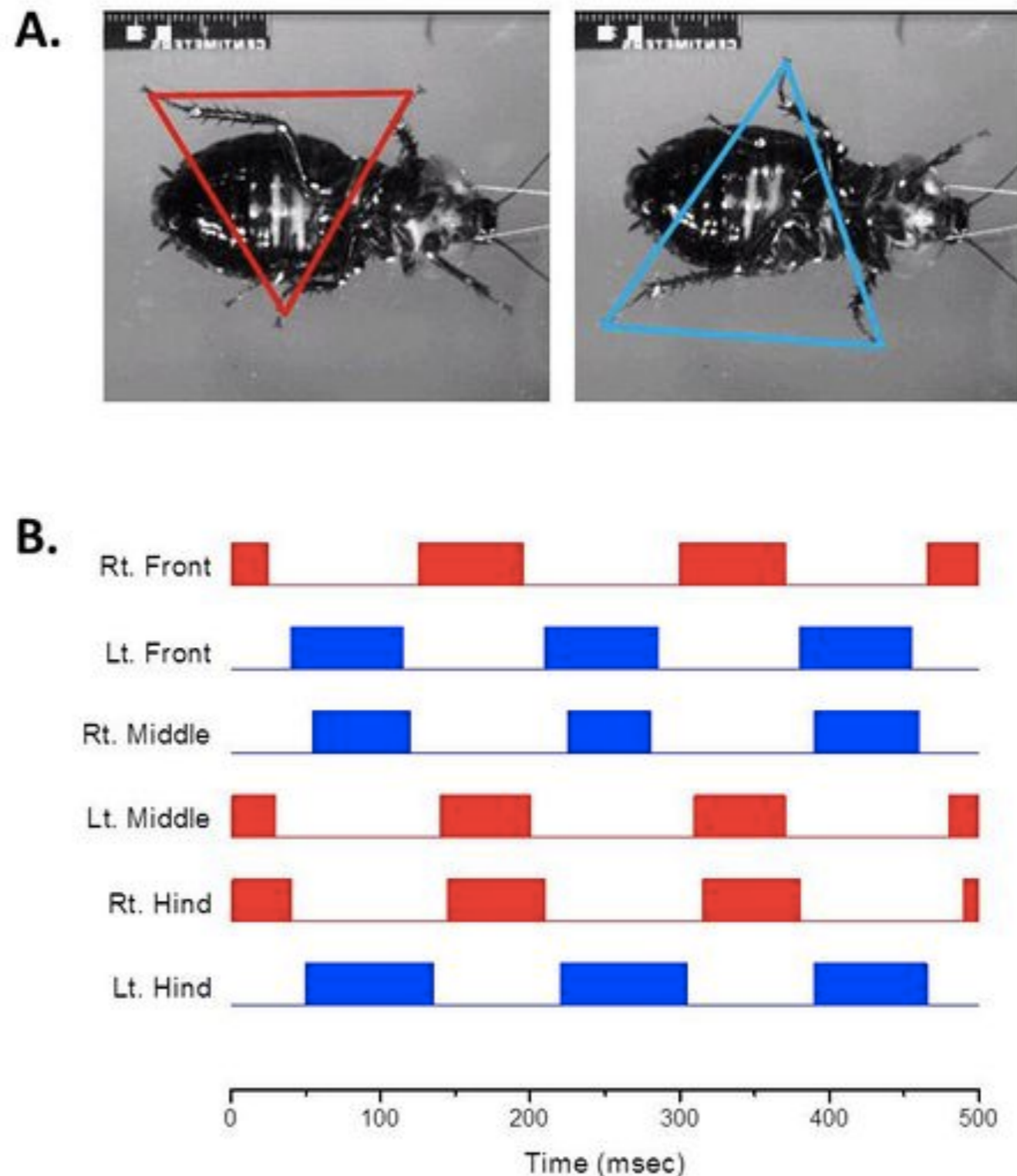
especially look at the "supplemental material"

# Animal Gaits

**Insects** use an alternating tripod under most circumstances.

**Mammals** use various quadrupedal gaits: diagonal stride, tripedal crawl, bound, gallop, etc. — tradeoff speed versus stability.

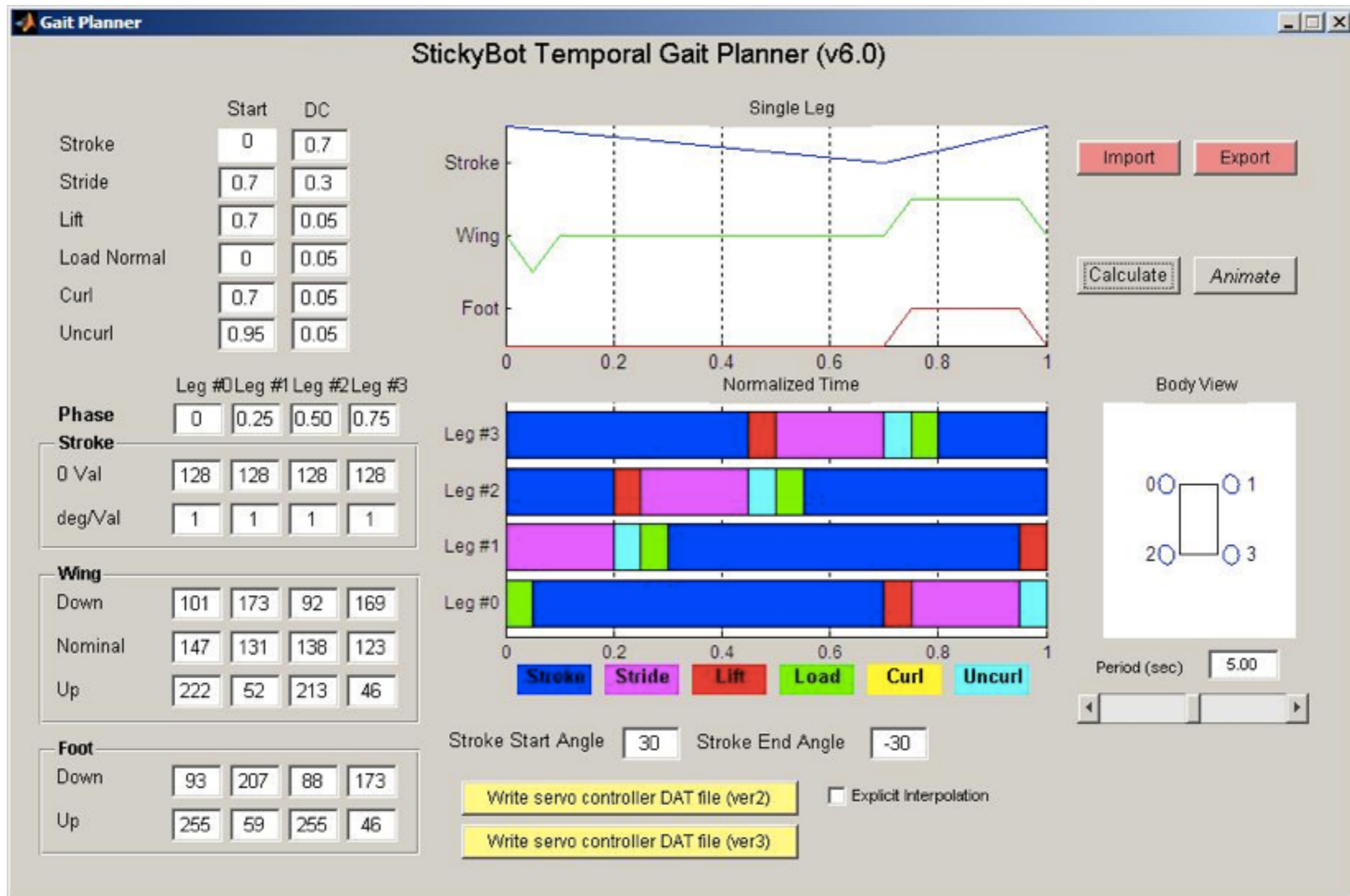
For programmable robots, gait tuning is an important topic; you will have a fixed gait, determined by your mechanism.



From Ritzman & Zill,  
[“Neuroethology of Insect walking”](#)

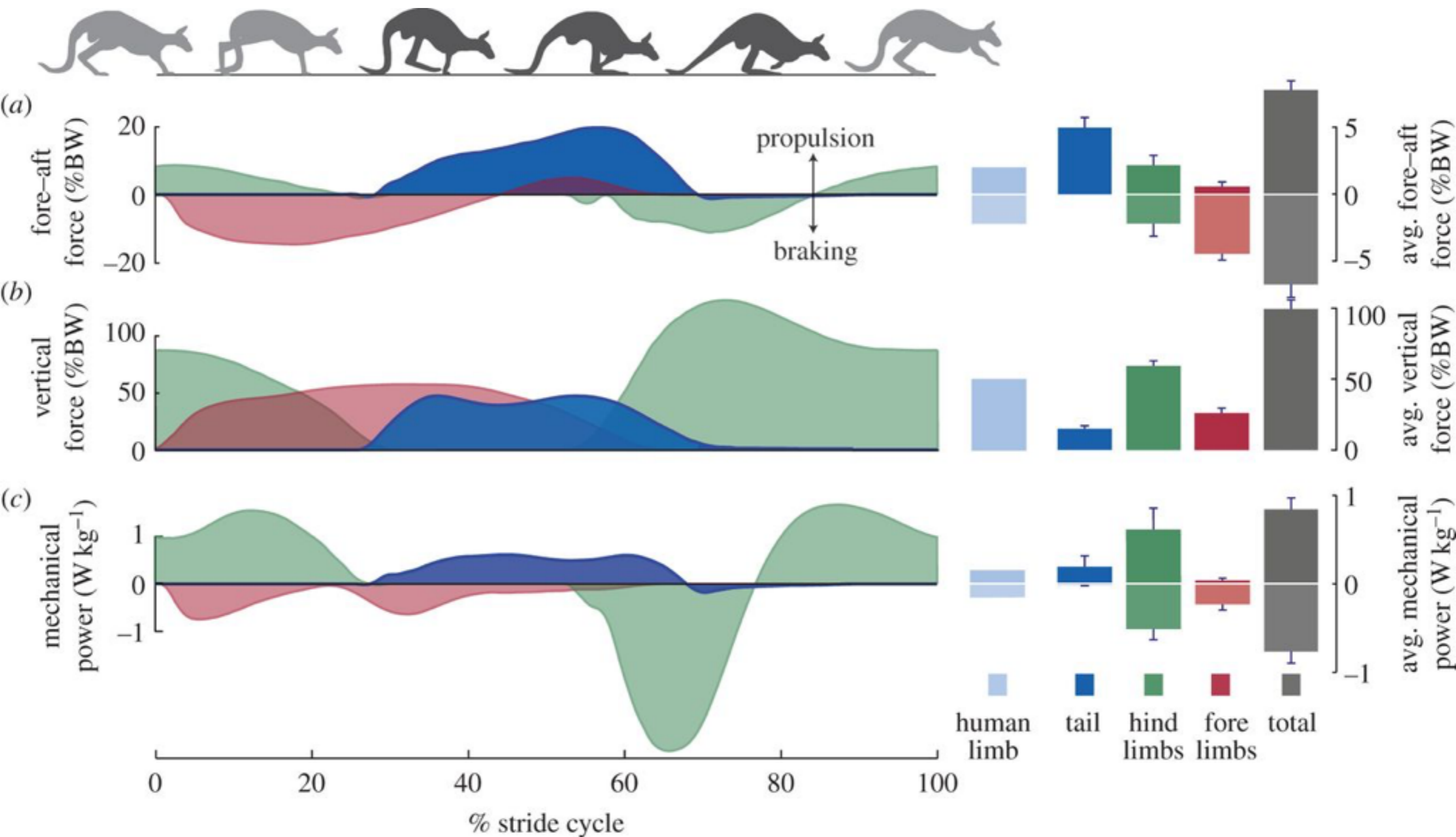
# Gait tuning for RiSE, Stickybot

<http://bdml.stanford.edu/twiki/bin/view/Rise/GaitPlanner.html>



adjust relative phasing and overlap of left, right sides

# Force and power from each leg over the one stride (supplemental data from the article)



# Approximate pentapedal gait chart

seconds

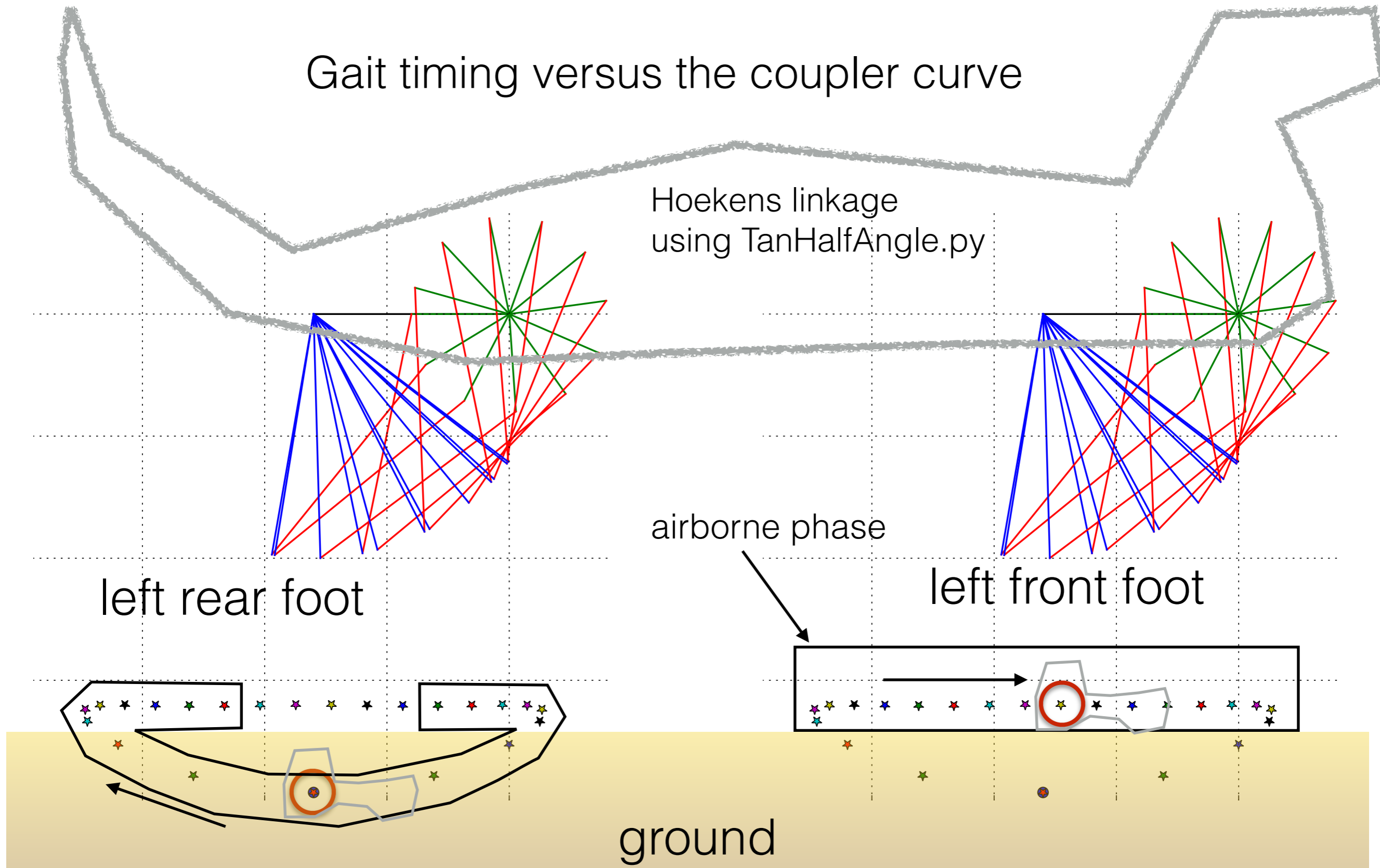


0 0.1 0.2 0.3 0.4 0.5 0.6 0.7 0.8 0.9 1.0 1.1



# Gait timing versus the coupler curve

Hoekens linkage  
using TanHalfAngle.py



Good coupler curve shape, but wrong velocities — need more time on ground (slower) and less time in air (faster)

# How to get started?

- Look at details of kangaroo pentapedal locomotion.
- Look at other small legged robots and toys for mechanism ideas.
- Look at various linkages and think about how they might be adapted.
- Use the **Atlas** and **Simulator** programs to get some ideas of plausible solutions (see [LinkageLinks](#) on Canvas)
- Experiment with Legos and then with Matlab, Python , etc.